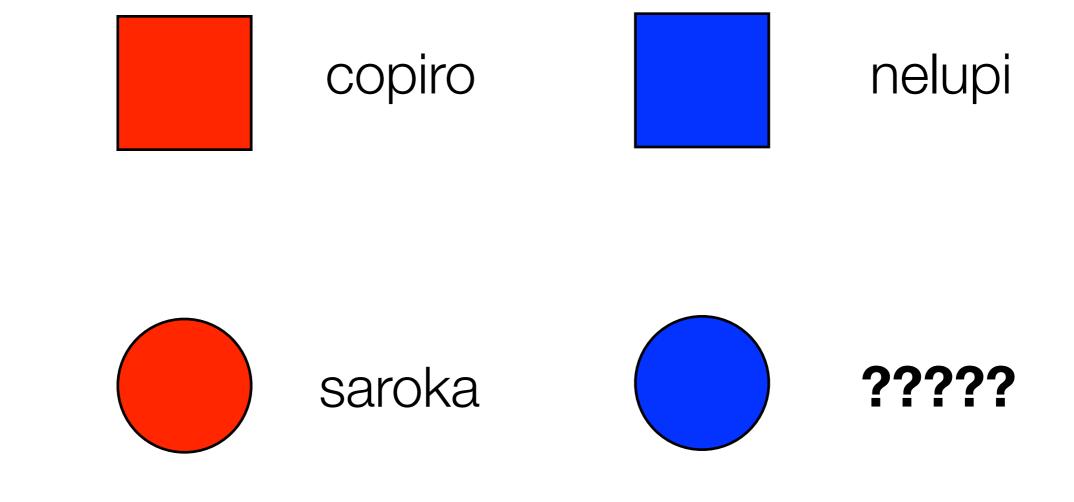
Simulating Language 6: The evolution of compositionality

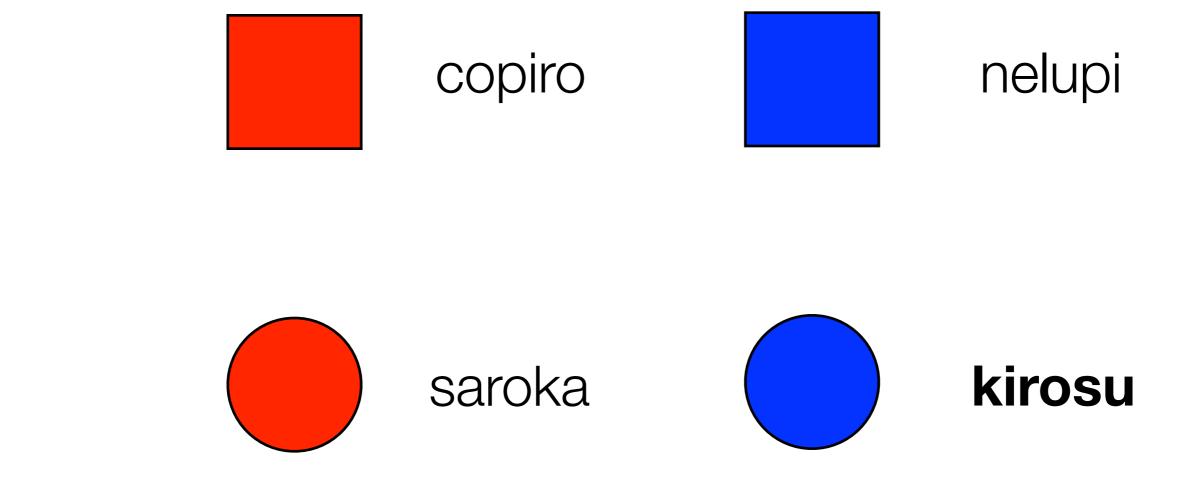
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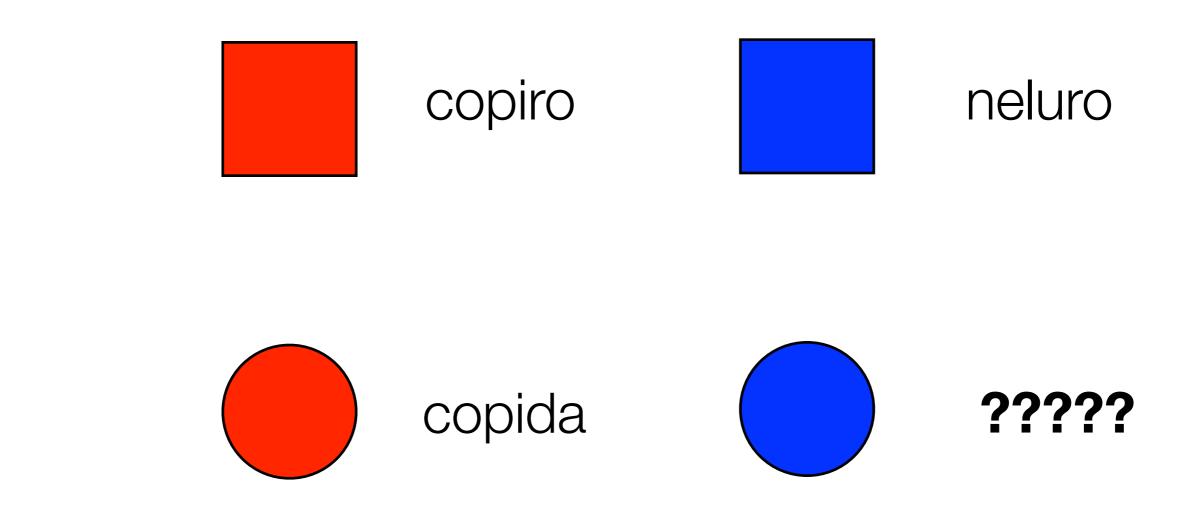


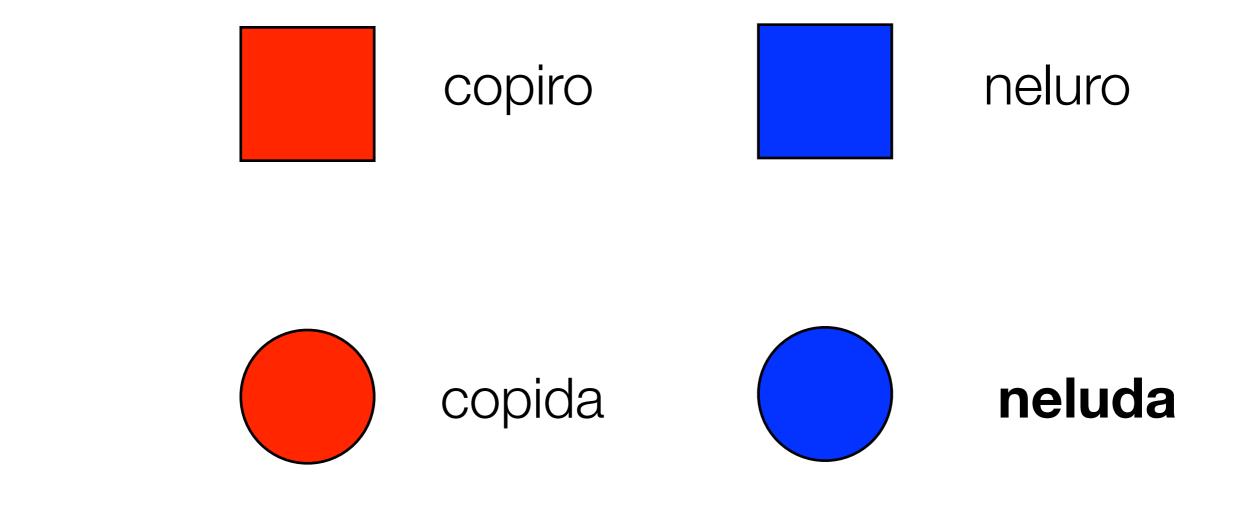
What's missing from our models so far?

- In all our models, both meanings and signals are atomic
- In reality (for all communicating species) both meanings and signals have internal structure
 - They have internal parts that can be recombined
- Does this matter at all?









What's the difference?

- In the first example, the meanings and signals might as well have been unstructured/atomic
 - We were essentially seeing a vocabulary.
- In the second example, we relied on the fact that:
 - the meanings had internal structure (e.g. color and shape),
 - and the signals had internal structure (e.g. subsequences of syllables)
 - and the mapping utilises the structure in a way that allows us to generalise

Compositionality

The crucial structure of the mapping is compositionality

Compositionality: the meaning of the whole is a function of the meaning of the parts and how they are put together.

- Arguably the most important feature of the syntax of human language
- Enables open-ended communication (more fundamentally than recursion)
- Strangely, it is rare and quite restricted in non-human animals, despite being a hugely beneficial trait!

Where does compositionality come from?

- Compositionally-structured meaning-signal mappings are adaptive, since they enable open-ended communication
- So... might suggest an explanation in terms of natural selection:

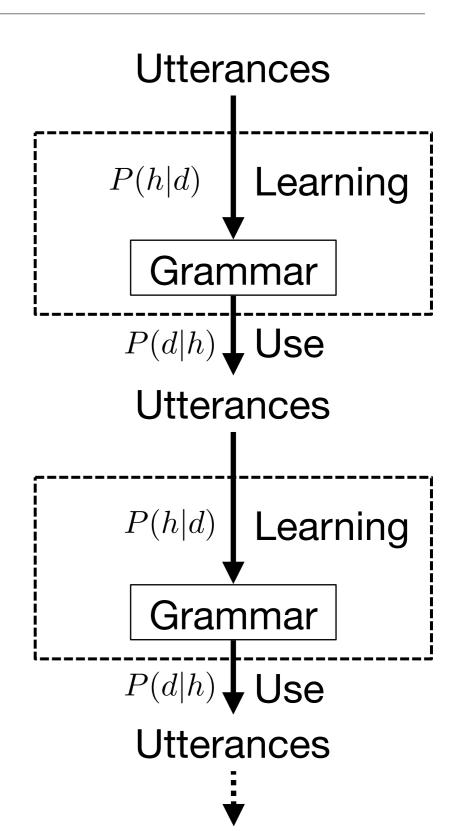
"Evolutionary theory offers clear criteria for when a trait should be attributed to natural selection: complex design for some function, and the absence of alternative processes capable of explaining such complexity. Human language meets these criteria." Pinker & Bloom (1990)

But are there alternative process?

And anyway, how exactly do properties of our innate endowment lead to observable properties of language (the adaptations they purport to explain)? This is **problem of linkage** again...

Iterated learning again

- To solve the problem of linkage, we need to turn again to the iterated learning model
- What happens if, instead of mappings between atomic meanings and signals, we allowed for meanings and signals with structure?
- Could we see a cultural rather than biological evolution of compositionality?



Kirby, S., Tamariz, M., Cornish, H., & Smith, K. (2015). Compression and communication in the cultural evolution of linguistic structure. Cognition, 141, 87-102.

The simplest possible model?

- What's the simplest setup that would still allow us to compare compositional and non-compositional (holistic) languages?
- Signals: two syllable words, with two possible syllables

```
baba, baki, kiba, kiki
```

['aa', 'ab', 'ba', 'bb']

Meanings: two features, with two possible "values" on each feature

square+red, circle+red, square+blue, circle+blue

['02', '12', '03', '13']

Some grammars

$$S:03 \rightarrow ab$$

$$S:12 \rightarrow bb$$

$$S:13 \rightarrow ba$$

Holistic

$$S \longrightarrow A B$$

$$A:0 \rightarrow a$$

$$A:1 \rightarrow b$$

$$B:2 \rightarrow a$$

$$B:3 \rightarrow b$$

Compositional

 $S:\{02,03,12,13\}
ightarrow aa$

Degenerate

A very general prior

- Occam's razor: simpler solutions are more likely than complex ones
- Faced with different theories of the world (or data), we should prefer the simpler ones
- We can actually measure simplicity by looking at how much it takes to encode (roughly, write down) our grammars:

$$S o A B \ S:02 o aa \ A:0 o a \ S:03 o ab \ S:12 o bb \ S:13 o ba$$

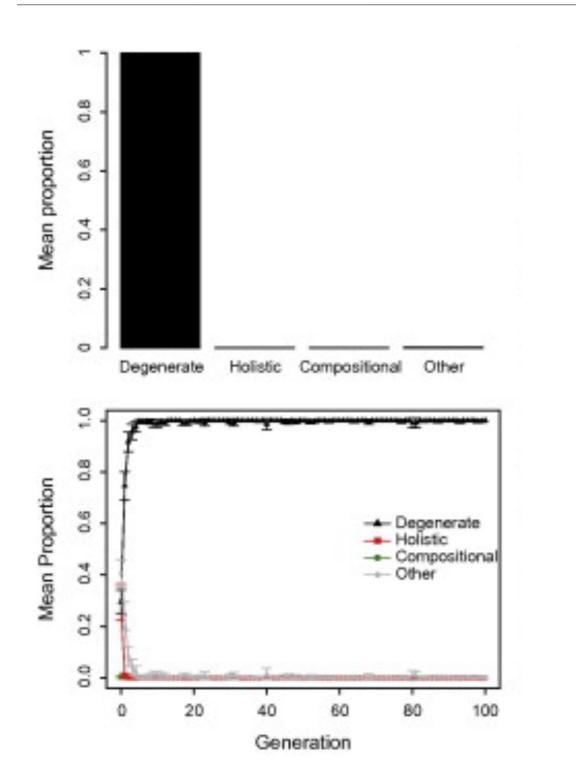
Learning

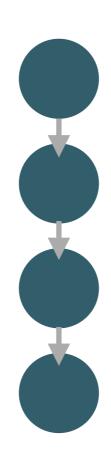
$$P(h|d) \propto P(d|h)P(h)$$

Posterior: learners pick grammars based on their probability given the sentences they see **Prior**: favour simple grammars

Likelihood: favour grammars that predict the data well

What happens when we iterate in a chain?





 $S:\{02,\!03,\!12,\!13\}
ightarrow aa$

Very learnable (i.e. simple), but inexpressive

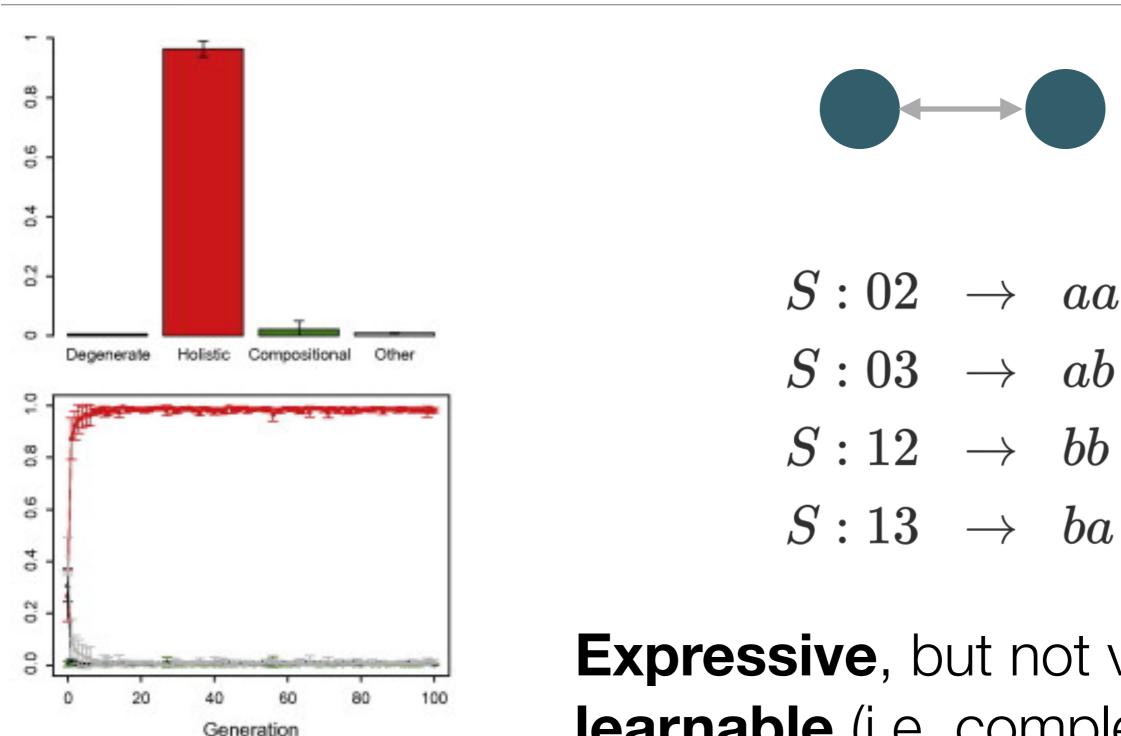
Communication

 Language adapts to the learner. So simplest possible language emerges, but it's useless for communication!



- An alternative model: two agents interact with each other and learn from their interactions.
- Use the simple "rational" speaker that we implemented before.

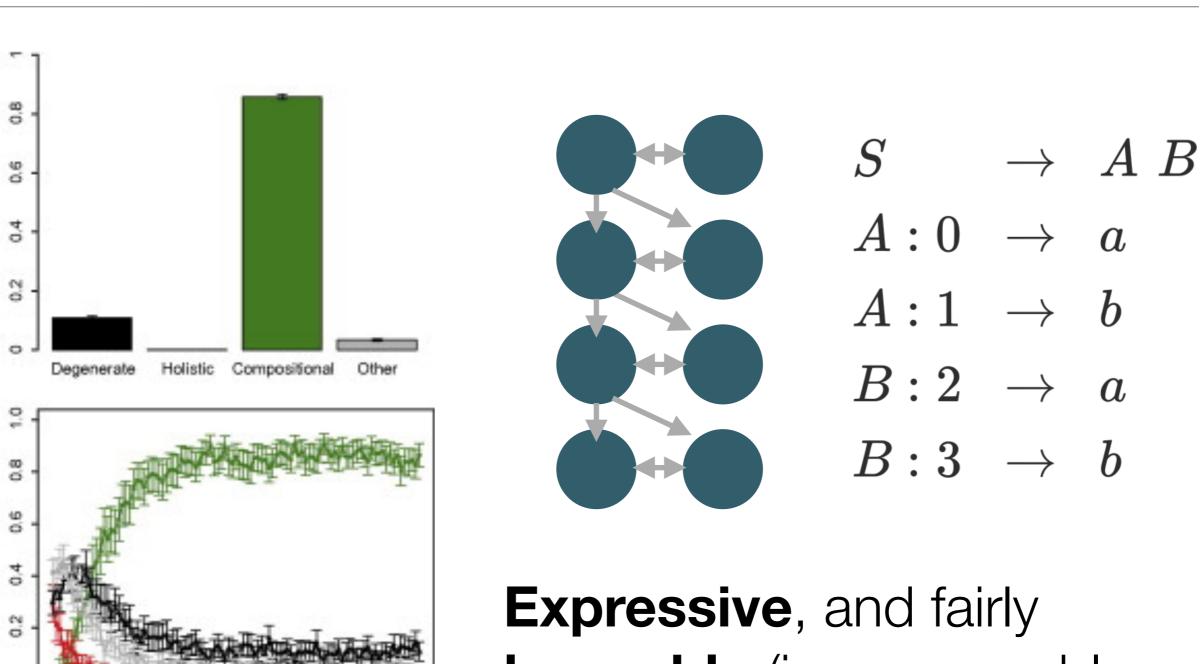
What happens when a pair interact?



Expressive, but not very learnable (i.e. complex)

OK, what about both iteration and interaction?

Generation

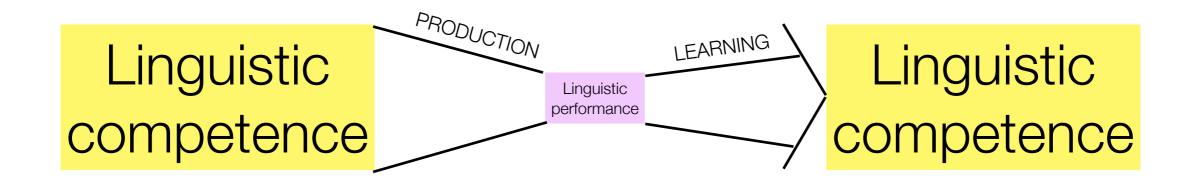


Expressive, and fairly **learnable** (i.e. reasonably simple)

How confident can we be in this result?

- This is an interesting result, but how realistic is it?
- Kirby et al (2015) recreate the simulation in the experiment lab
- Participants come into the lab and learn a miniature holistic language, then
 use it to communicate with another participant
- New pairs of participants learn from the behaviour of the previous pair
- New learners + communication -> compositional languages
 New learners + no communication -> degenerate languages
 No new learners + communication -> holistic languages

Language has to fit through a narrow bottleneck



- This has profound implications for the structure of language
- Only languages that are generalisable from limited exposure are stable if they are transmitted to new learners
- Only languages that are unambiguous are stable if they are used by speakers who avoid ambiguity
- Compositional syntax is an adaptive response by language (arising from cultural evolution) to the problem of getting through this bottleneck

Up next

- Labs: a replication of the model in Kirby et al (2015)
- Coming next... we've been assuming particular prior biases throughout this course, but where do they come from?
 - Next lecture: learning how to learn
 - Final weeks of the course: how biological evolution can shape learning and culture, and how this finally answers some fundamental questions about whether language is innate